

BVM Tips and How To's

Glue Blemishes on the Paint (see also Flying Surface Spot Repairs)

The instructions that accompany the BVM ARF painted-in-the-mold models caution about handling these beautifully finished models during the assembly process.

One should keep a bottle of Isopropyl Alcohol handy to clean the model surface anywhere a finger glue print might occur.

But if you do not catch it quick enough, here are some remedies.

Cyanoacrylate (CA) drop or finger print.

Should you get some hardened CA adhesive on the painted surface, apply some "ZAP CA Debonder" over the spill. Allow it to stand for a minute, rub the spot with a Q-Tip. This will help the Debonder to penetrate and loosen the adhesive bond. Repeat the process as necessary.

We prefer ZAP Debonder, as it is a gel and will not run.

Stubborn CA spills or finger prints can be removed by wet sanding with a #3200 Micro-Mesh pad followed by a #4000 Micro-Mesh pad.

Epoxy drop or finger print.

If the epoxy is slow drying like BVM's Aeropoxy or Vpoxy, it can be removed by cleaning with Isopropyl Alcohol or a Lacquer or Urethane thinner.

If the epoxy is cured, use a fresh razor blade at a very shallow angle to shear the glue off of the paint. Next, wet sand the blemish with a #3200 Micro-Mesh pad. Then, wet sand it with a #4000 Micro-Mesh pad to prepare for compound and polish.

Follow up either process by hand polishing the surface with BVM White Polishing Compound and a soft cloth until a high gloss is achieved.

The application of almost any automotive wax will help restore the original sheen.

Note: The Micro-Mesh pads and White Polishing Compound are available from BVM at www.bvmjets.com.

Order BVM part # PA-SR-0045 at \$14.50